

Visitors are part of the show at the Milwaukee Art Museum exhibit "Act/React."

## Living Art

A new high-tech, interactive art installation in Milwaukee gives visitors a chance to become part of the exhibit.

Have you ever wanted to be an artist? To create your own work or become a piece of living art? You'll get your chance at the Milwaukee Art Museum, whose new "Act/React" exhibit bridges the gap between art and

science and allows the viewer to exercise creativity and create personal masterpieces.

"Act/React," which opens October 4 and runs through January

11, features interactive, user-controlled artwork. Its 10 different environmental installations use light, sound, and other mediums to allow visitors to have a direct physical reaction with the art. The 10,000-square-foot installation will showcase things like talking tables, virtual snowstorms, and glowing pools of colorful patterns—all subject to the physical influence of the viewer.

Visitors can employ their bodies to create images on screens, use their movements to generate lights and sounds, and step and dance their way through moving color forms. The exhibit's technology is virtually invisible and boasts work by six artists from across the nation, including Brian Knep, an Academy Awardwinning special effects designer who has worked on such movies as *Star Wars* and *Jurassic Park*.

One of the show's highlights is Camille Utterbeck's installation, which is composed of three interactive video systems. Its software analyzes images and outputs designs based on where people are moving within the space, so that the viewer's movements actually create the image onscreen. A similar installation by Liz Phillips involves ultrasonic sensors that detect where people are standing and technology that emits sounds and triggers neon lights in response to their movements.

